

Mesurer & réduire l'empreinte des services logiciels

@RomainRouvoY

SPIRALS project-team

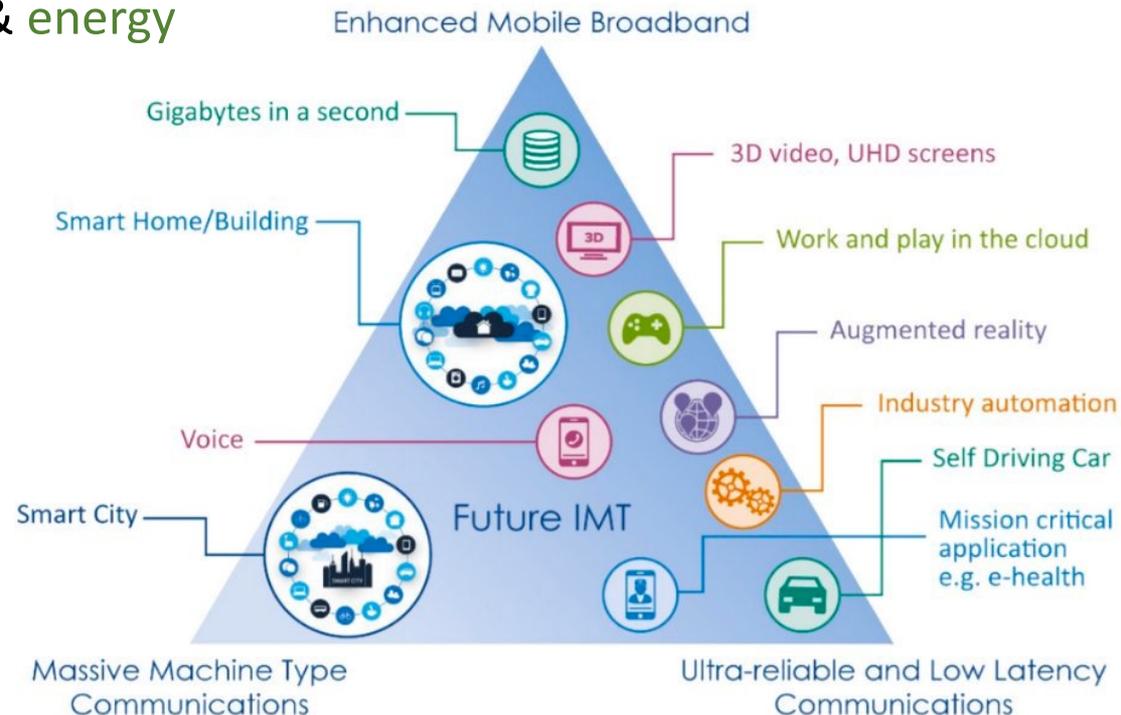
- **Software engineering \leftrightarrow Distributed systems**

- *Smart Software Systems at Large*
 - *Self-repair & self-optimization*
 - Focus on **security** & **energy**

- **40 members :**

- 11 staff members
- 7 postdocs
- 17 PhD students
- 5 engineers

<https://team.inria.fr/spirals>



ADEME



Agence de l'Environnement
et de la Maîtrise de l'Énergie



DAVIDSON

CONSULTING



OVHcloud

The future of computing research relies on addressing an array of limitations on a planetary scale.

BY BONNIE NARDI, BILL TOMLINSON,
DONALD J. PATTERSON, JAY CHEN, DANIEL PARGMAN,
BARATH RAGHAVAN, AND BIRGIT PENZENSTADLER

Computing within Limits

COMPUTING RESEARCHERS AND practitioners are often seen as inventing the future. As such, we are implicitly also in the business of predicting the future. We predict

or the amount of pollution an ecosystem can bear, limits are less obvious in computing. Many believe the only limit worth considering is human ingenuity, and that we can surpass any and all other limits if we, as a global communi-

» key insights

- Most computing work is premised on industrial civilization's default worldview in which ongoing economic growth is both achievable and desirable.
- This growth-focused worldview, however, is at odds with findings from many other scientific fields, which see growth as deeply problematic for ecological and social reasons.
- We proposed that the computing field transition toward "computing within limits," exploring ways that new forms of computing supported well-being while enabling human civilizations to live within global ecological and material limits.
- Computing underlies virtually all the infrastructure of global society, and will therefore be critical in shaping a society that meaningfully adapts to global limits.

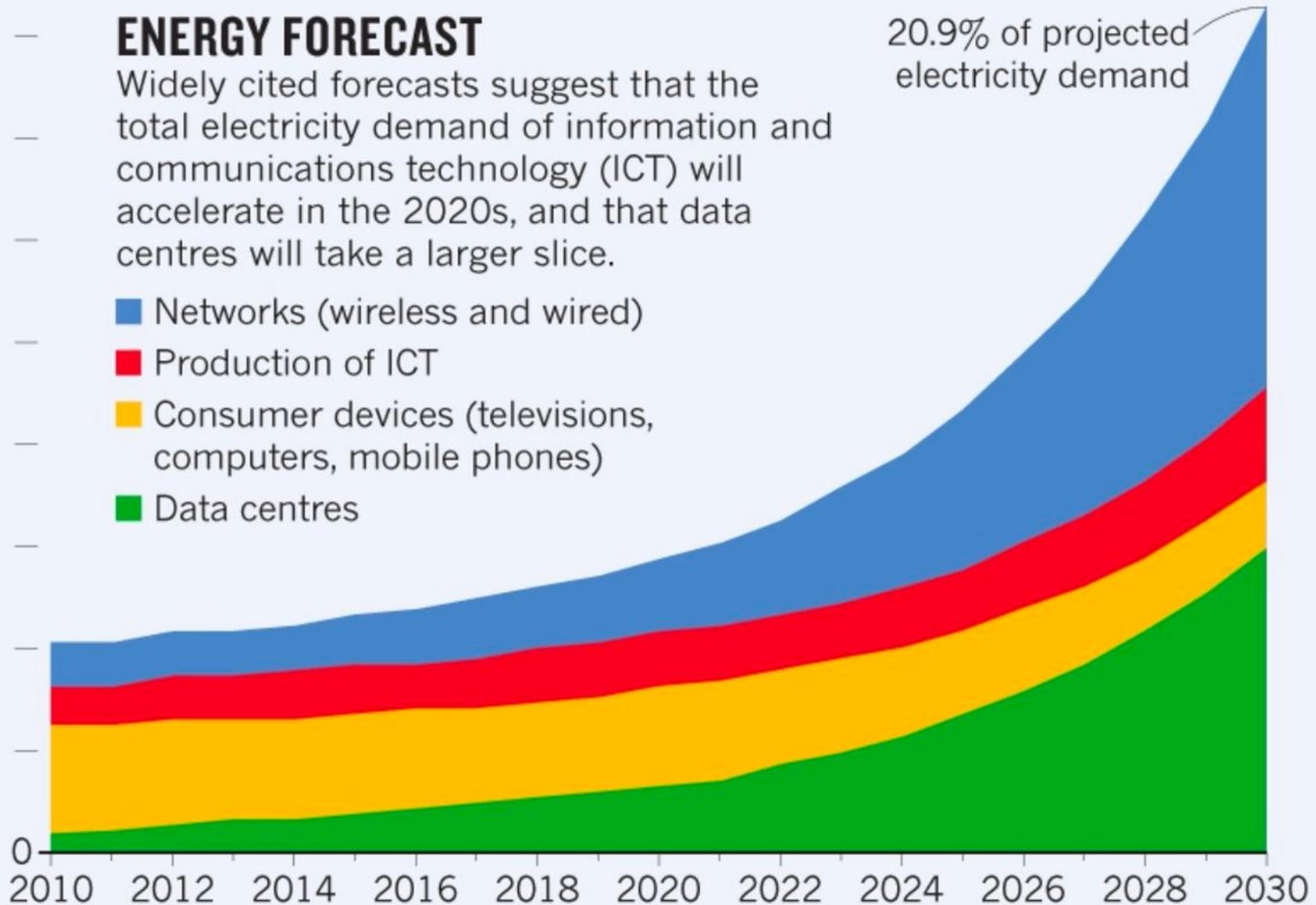
9,000 terawatt hours (TWh)

ENERGY FORECAST

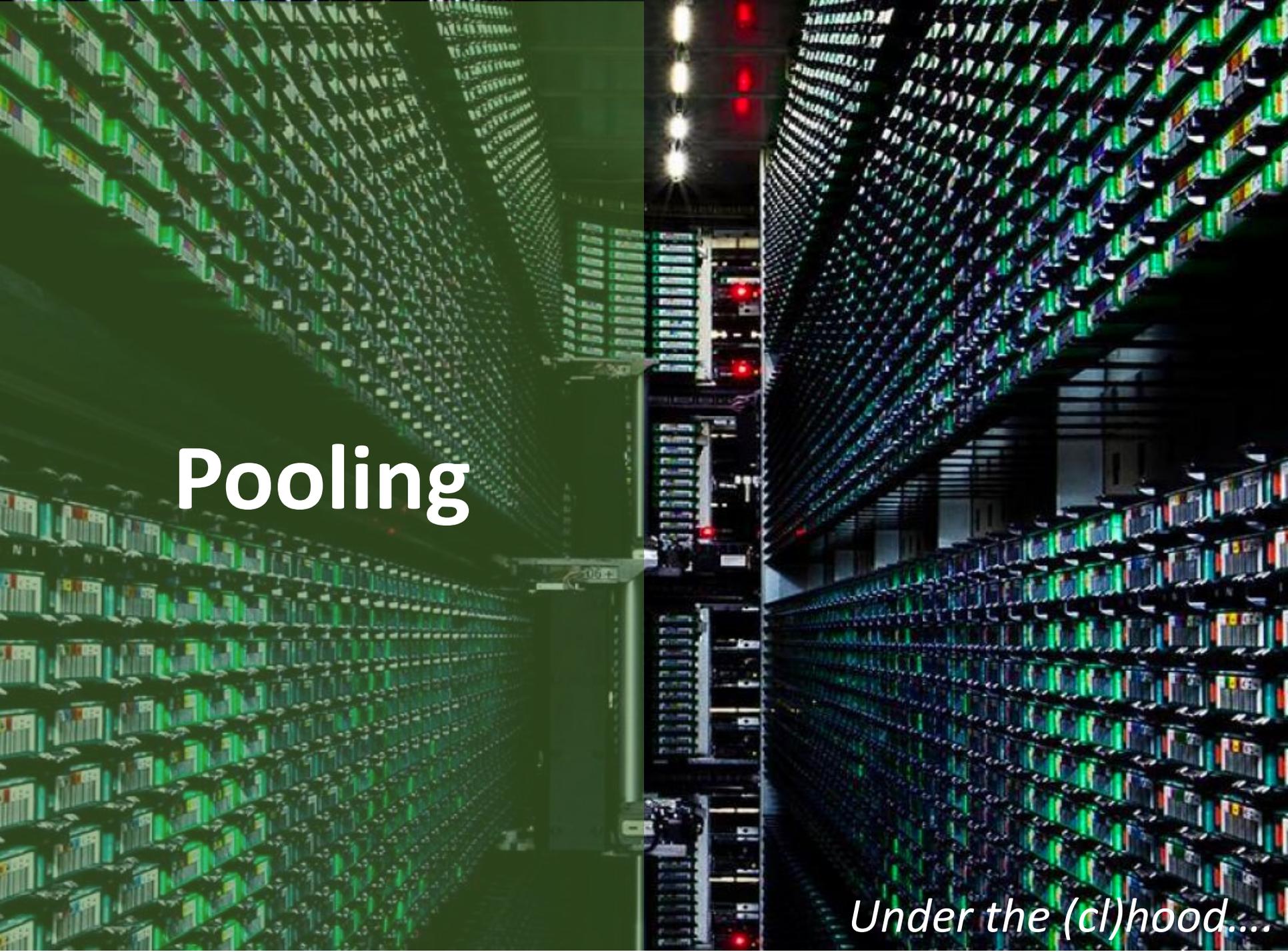
Widely cited forecasts suggest that the total electricity demand of information and communications technology (ICT) will accelerate in the 2020s, and that data centres will take a larger slice.

- Networks (wireless and wired)
- Production of ICT
- Consumer devices (televisions, computers, mobile phones)
- Data centres

20.9% of projected electricity demand



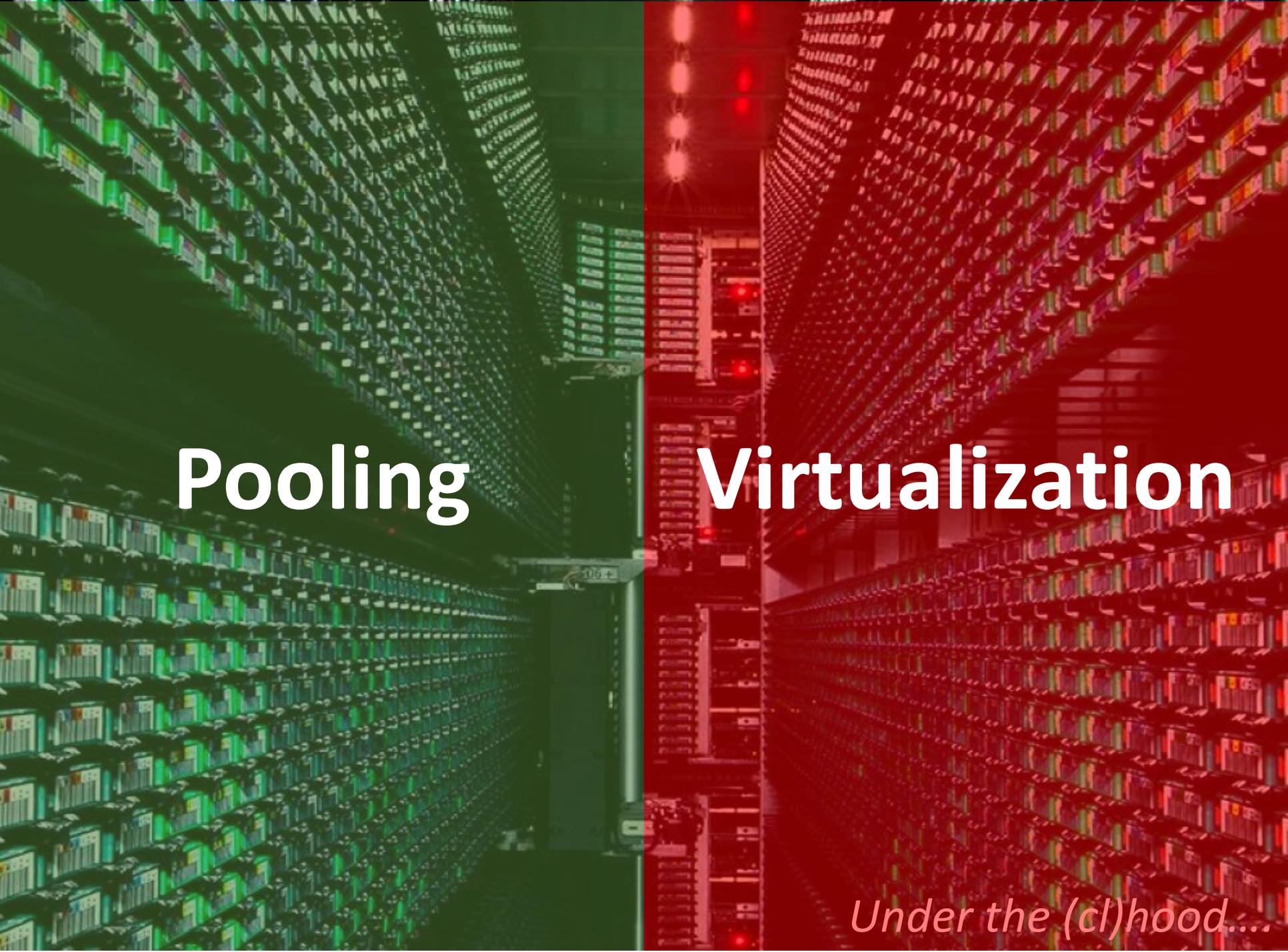
The chart above is an 'expected case' projection from Anders Andrae, a specialist in sustainable ICT. In his 'best case' scenario, ICT grows to only 8% of total electricity demand by 2030, rather than to 21%.



Pooling

Under the (cl)hood....





Pooling

Virtualization

Under the (cl)hood....



Software (App)

Software (Framework)

Software (JVM)

Software (Container)

Software (OS)

Software (VM)

Software (Hypervisor)

Software (OS)

Hardware



What about software
sustainability??

On Reducing the Energy Consumption of Software: From Hurdles to Requirements

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ABSTRACT

Background. As software took control over hardware in many domains, the question of the energy footprint induced by the software is becoming critical for our society, as the resources powering the underlying infrastructure are finite. Yet, beyond this growing interest, energy consumption remains a difficult concept to master for a developer.

Aims. The purpose of this study is to better understand the root causes that prevent the issue of software energy consumption to be more widely considered by developers and companies.

Method. To investigate this issue, this paper reports on a qualitative study we conducted in an industrial context. We applied an in-depth analysis of the interviews of 10 experienced developers and summarized a set of implications.

Results. We argue that our study delivers *i)* insightful feedback on how green software design is considered among the interviewed developers and *ii)* a set of findings to build helpful tools, motivate further research, and establish better development strategies to promote green software design.

Conclusion. This paper covers an industrial case study of developers' awareness of green software design and how to promote it within the company. While it might not be generalizable for any company, we believe our results deliver a common body of knowledge with implications to be considered for similar cases and further researches.

ACM Reference Format:

Zakaria Ournani, Romain Rouvoy, Pierre Rust, and Joel Penhoat. 2020. On Reducing the Energy Consumption of Software: From Hurdles to Requirements. In *ESEM '20: ACM / IEEE International Symposium on Empirical Software Engineering and Measurement (ESEM '20)*, October 8–9, 2020, Bari, Italy. ACM, New York, NY, USA, 12 pages. <https://doi.org/10.1145/3382494.3410678>

1 INTRODUCTION

The last decade witnessed several attempts to consider green software design as a core development concern to improve the energy efficiency of software systems at large [2, 3, 18, 23, 26]. However, despite previous studies that have contributed to establish guidelines and tools to analyze and reduce the energy consumption [1, 7, 12, 16, 17, 25, 32], these contributions fail to be adopted by practitioners till date [14, 28].

Concretely, both quantitative and qualitative studies [22, 28, 31] previously surveyed developers to establish assumptions about developers' knowledge of green software design. These studies highlight that developers might be aware of software energy consumption

problems, but have a very limited knowledge on how to reduce the energy footprint of their software product. For example, Pinto *et al.* [31] mentioned collecting "vague" answers from developers when asked about how to deal with software energy consumption. Fang *et al.* [28] reported that, among 100 developers, a small portion are aware of the primary sources of software energy consumption. Only 10% of the participants try to measure the energy consumption of their software project, while less than 20% take energy into account in the first place. Moreover, the empirical study of Manotas *et al.* [22] reported that energy requirements are often more desired than specific targets. They highlight that developers believe they miss accurate intuitions about the energy usage of their code, and that energy concerns are largely ignored during maintenance.

However, to the best of our knowledge, none of these studies discuss *i)* the hurdles that prevent the broader adoption of green software design, and *ii)* the developers' requirements in terms of tooling in an industrial context. But, we actually believe that both aspects are critical issues to consider when aiming to reach an adoption of such tools and methods among developers.

Contribution. This paper reports on a qualitative investigation on software energy consumption considerations among experienced developers of a large company. Concretely, we conducted interviews with 10 senior/expert developers with the ambition to cover developers' opinions, problems, and requirements to promote the green software design in an industrial context. The key contributions of this paper can, therefore, be summarized as:

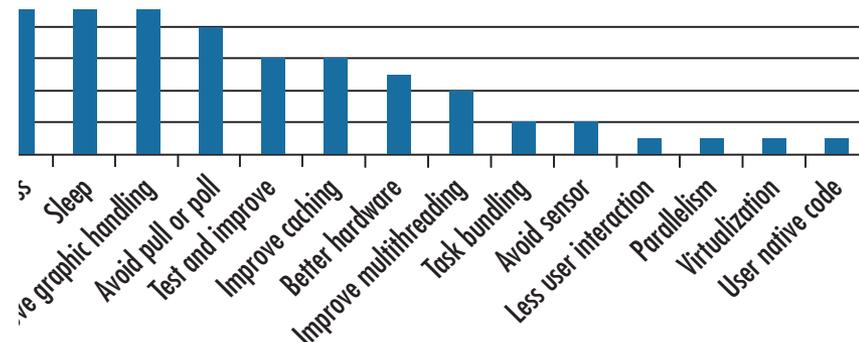
- (1) Providing a detailed understanding of the interviewed developers' awareness and knowledge about green software design,
- (2) Identifying the main constraints and challenges that developers encounter in their daily development,
- (3) Building specifications for the tooling that suits developers expectations and experiences,
- (4) Investigating the best ways to keep developers aware of software energy consumption and promote it within a company,
- (5) Identifying the exact role and responsibilities of the company to promote green software design,

We believe it can offer a common body of knowledge for researchers, tools creators, companies, and developers, which can be considered to improve awareness and adoption of green software design. For example, our investigations highlight that adoption of green software design in an industrial context requires not only a tight integration of future tools into the software development lifecycle, but also the

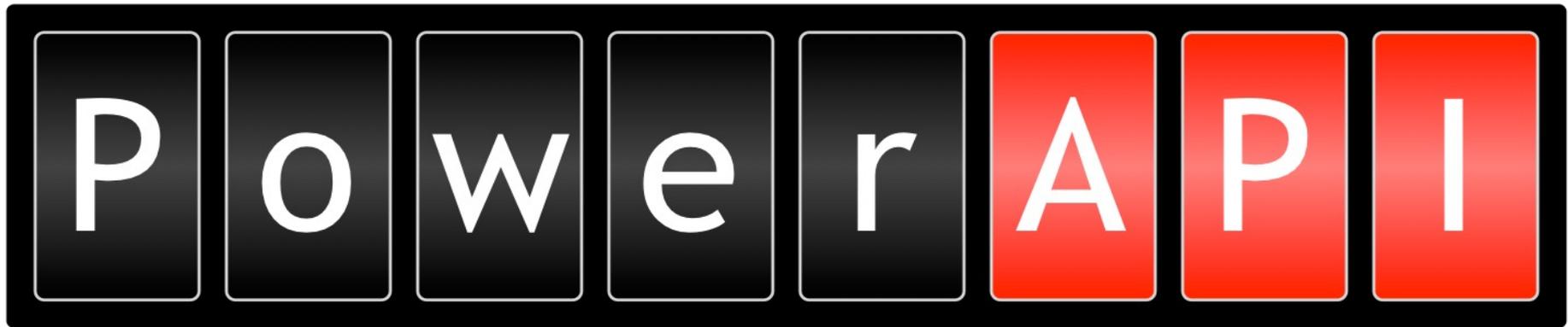
[...] clients “care **first and foremost about speed of development, and secondly about reasonable quality and performance.**”

“It’s more often the **hardware rather than the software that we are interested in when we talk about energy consumption.**”

These results show that these programmers lacked knowledge of how to **accurately measure software energy consumption.**



*« These results show that these programmers lacked knowledge of how to **accurately measure software energy consumption.** »*

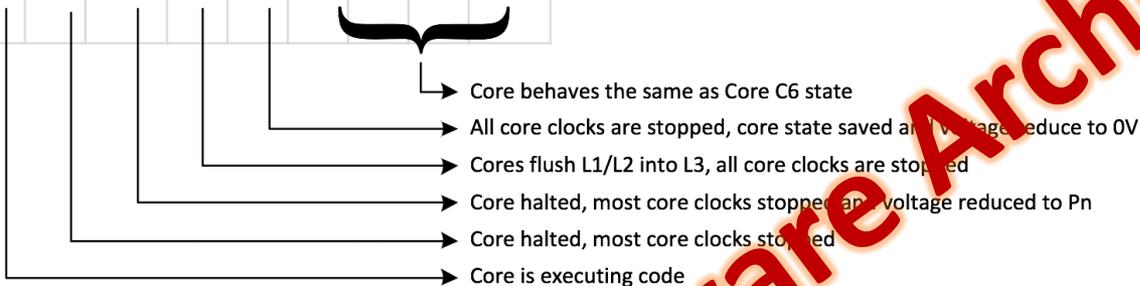


Enabling power monitoring of software systems

CORE STATE

		C0	C1	C1E	C3	C6	C7	C8	C9	C10
PACKAGE STATE	C0	Green								
	C3	Red	Red	Red	Green	Green	Green	Green	Green	Green
	C6	Red	Red	Red	Red	Green	Green	Green	Green	Green
	C7	Red	Red	Red	Red	Red	Green	Green	Green	Green
	C8	Red	Red	Red	Red	Red	Red	Green	Green	Green
	C9	Red	Green	Green						
	C10	Red	Green							

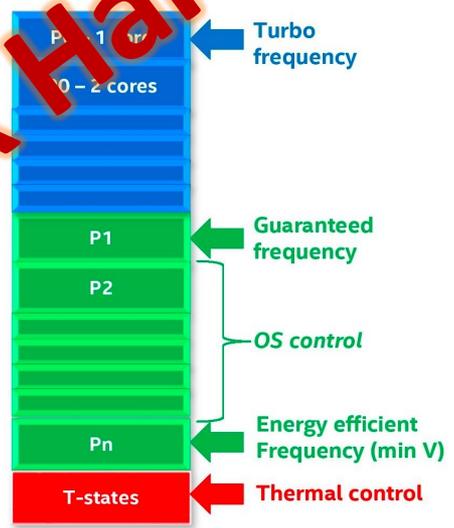
- One or more cores or GT executing instructions
- All cores and GT in C3 or deeper, L3 may be flushed and turned off, memory in self refresh, some uncore clocks stopped, some Uncore voltages reduced
- All cores and GT in C6 or deeper, L3 may be flushed and turned off, memory in self refresh, all Uncore clocks stopped, some Uncore voltages reduced
- Package C6 + L3 flushed and turned off, additional Uncore voltages reduced
- Package C7 + most Uncore voltages reduced to 0V
- Package C8 + VR12.6 in low power state
- Package C9 + VR12.6 turned off



■ Possible combination of core/package states
■ Impossible combination of core/package state

P-state

(All CPUs, plus S/L3)



Core Voltage

Core Clock

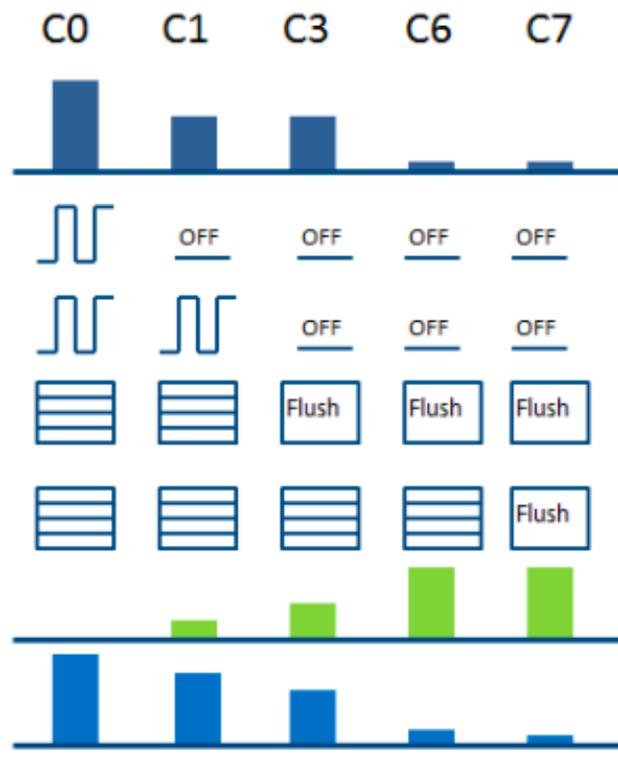
PLL

L1/L2 cache

LLC/L3 cache

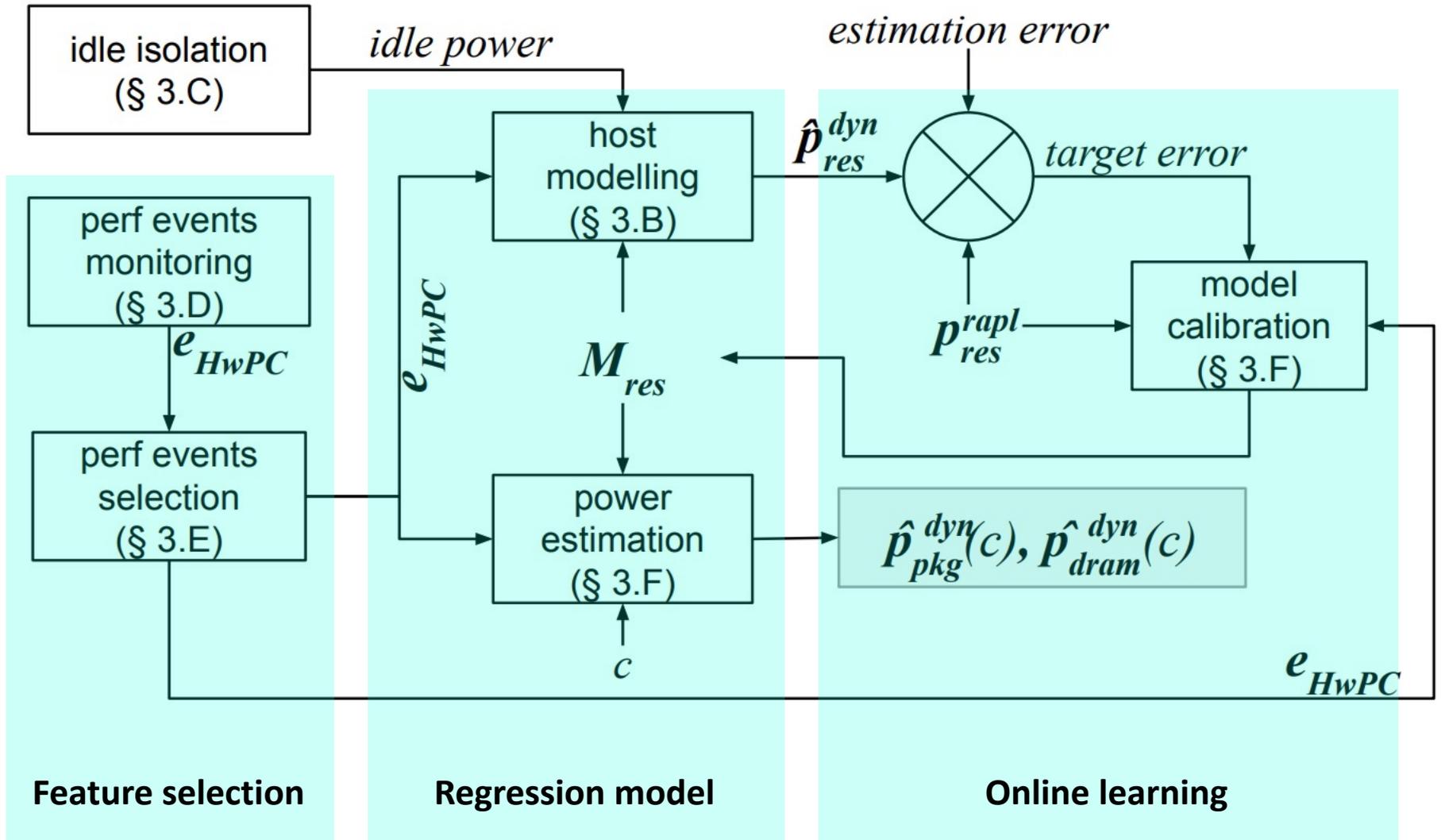
Exit Latency

Idle Power

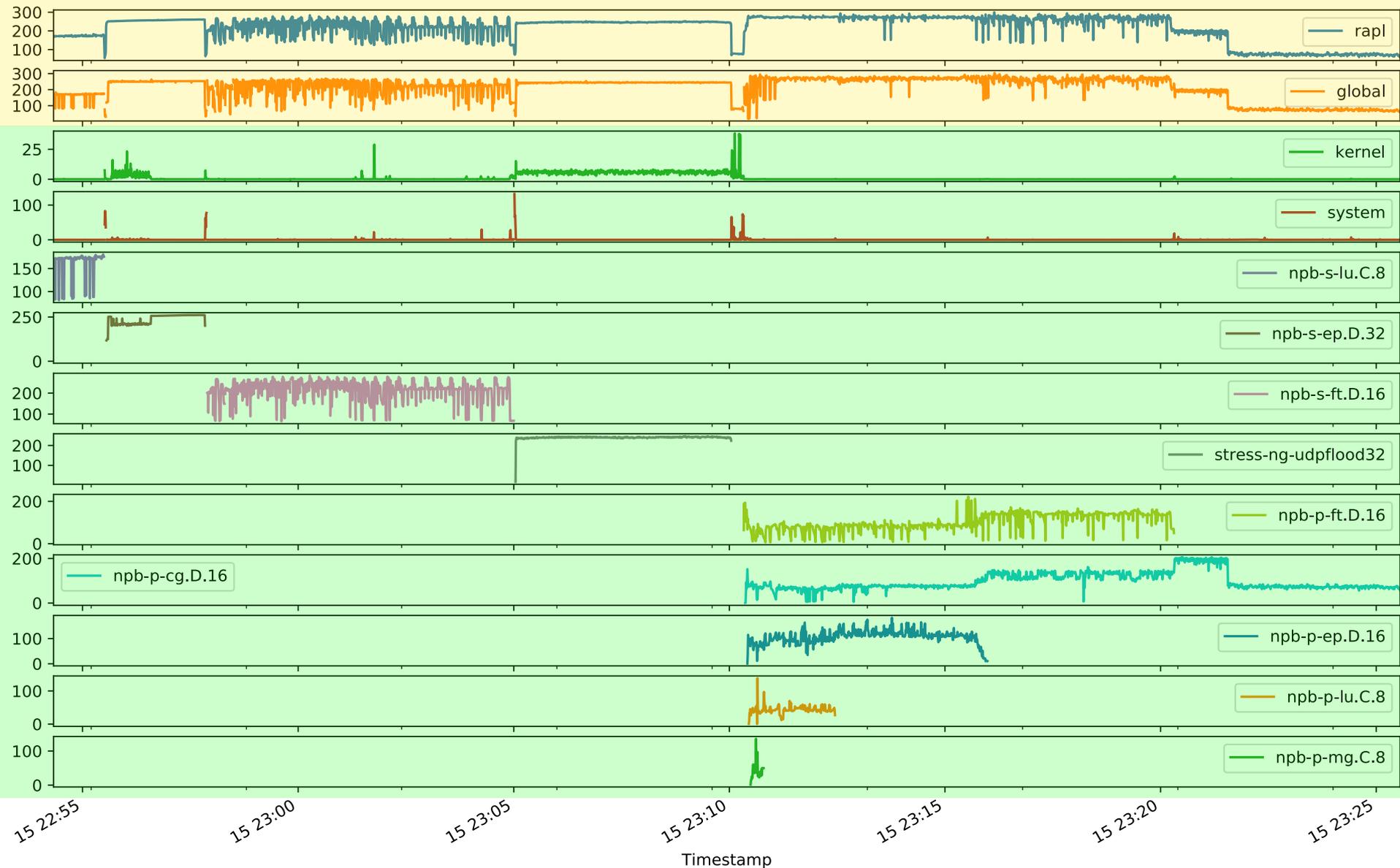


Complex Hardware Architectures

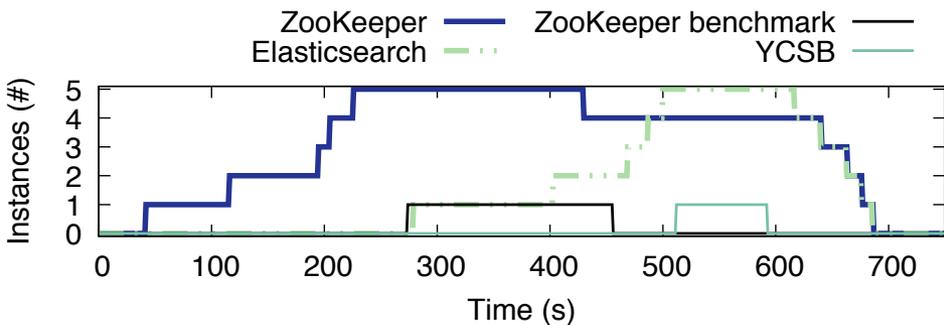
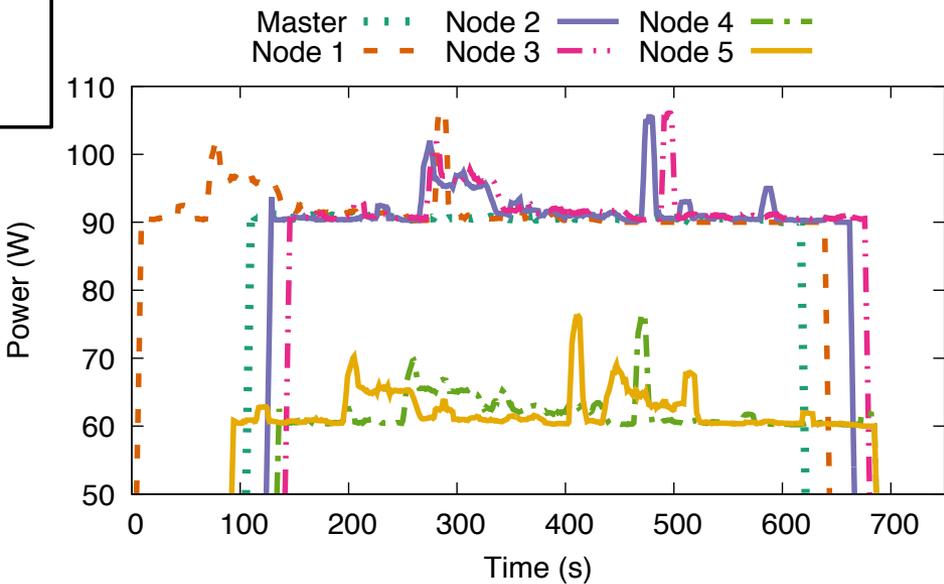
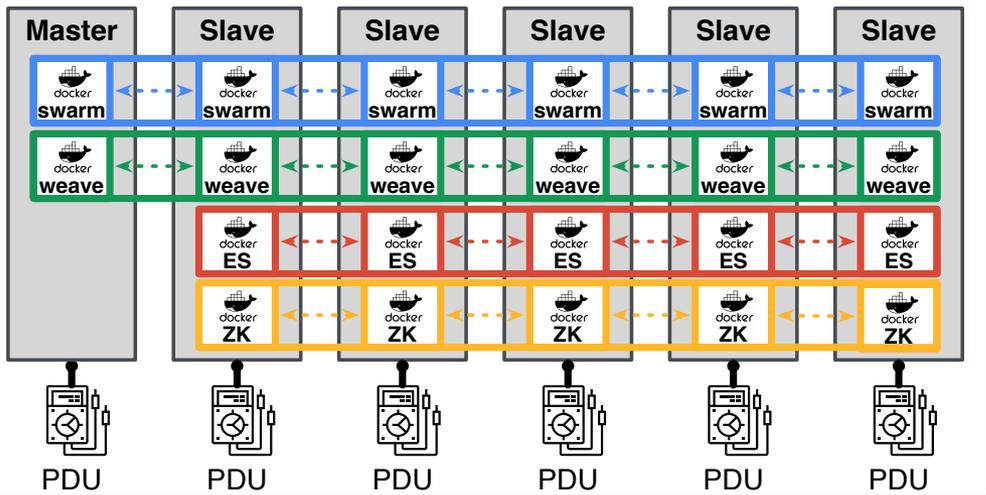
Learning the CPU/DRAM power models from RAPL

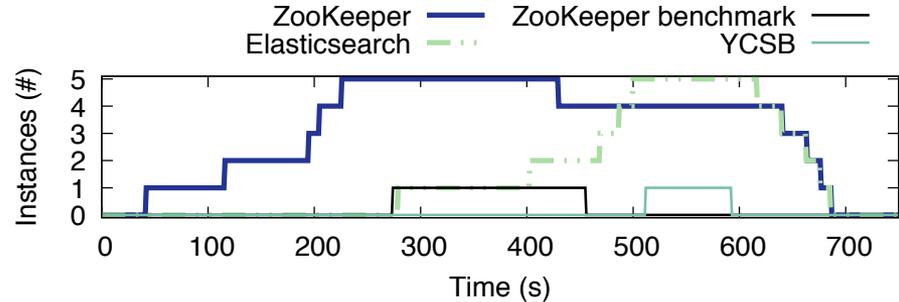
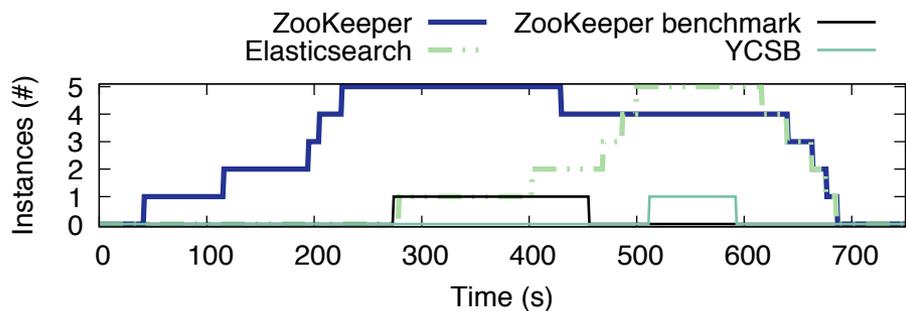
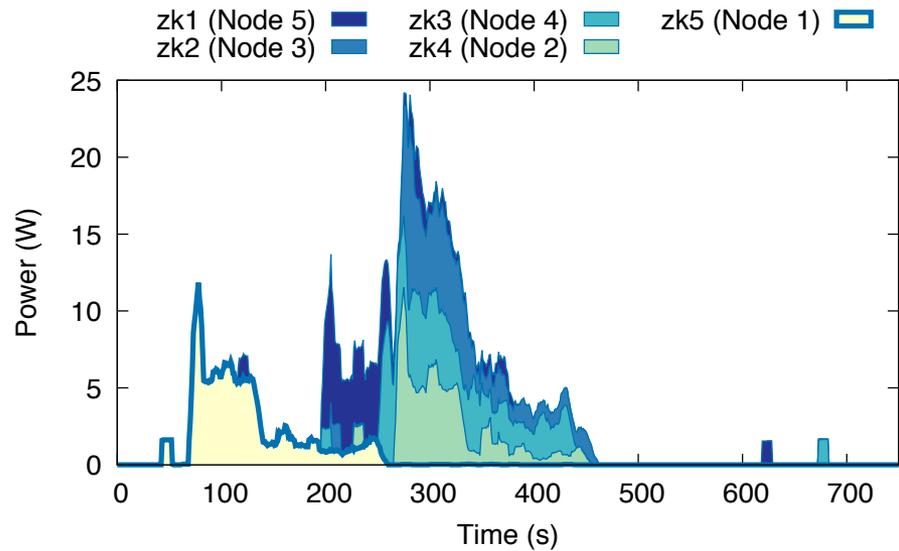
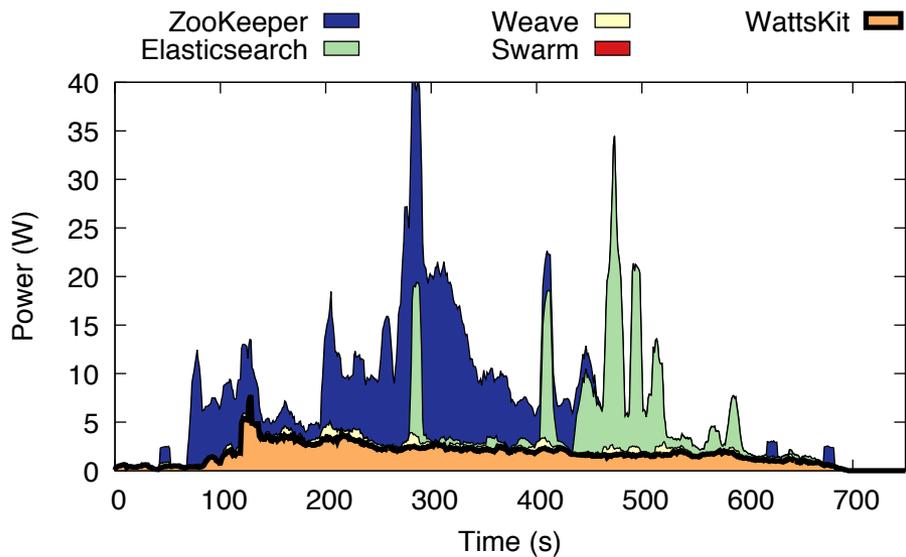


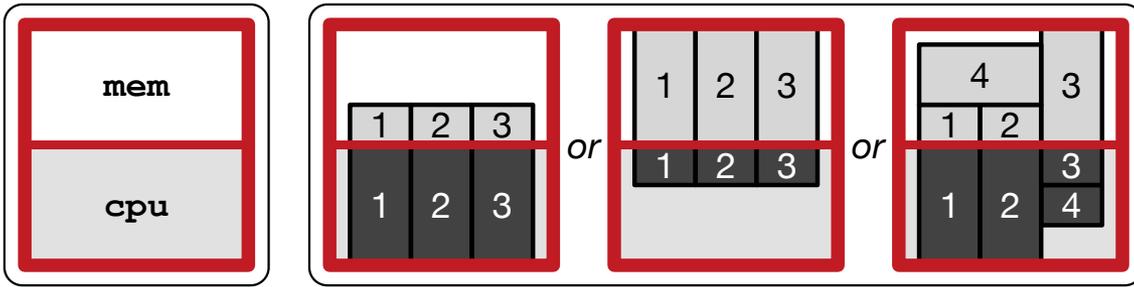
Monitoring the power consumption in real-time



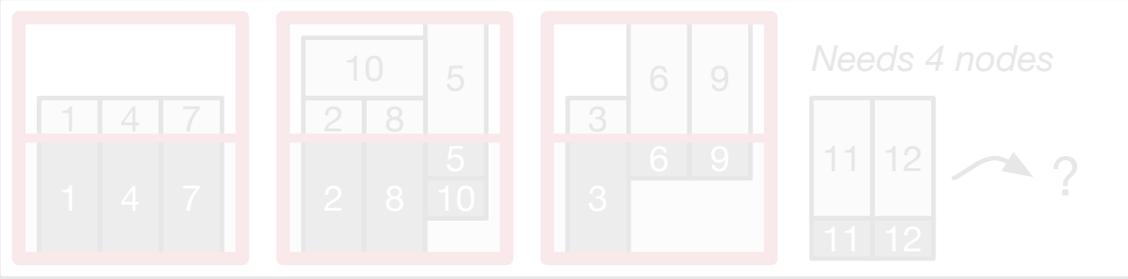
Cluster



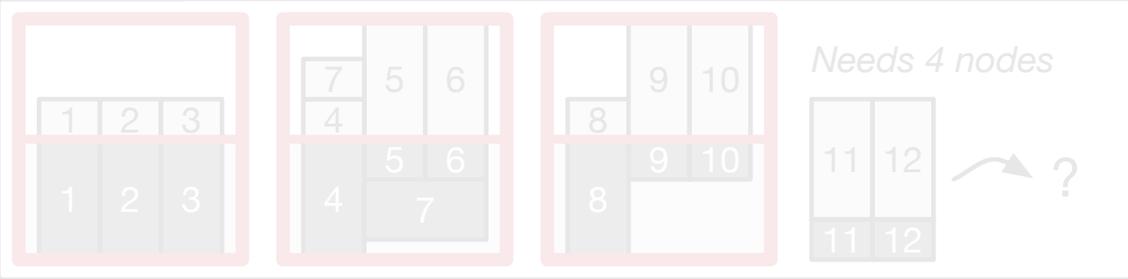




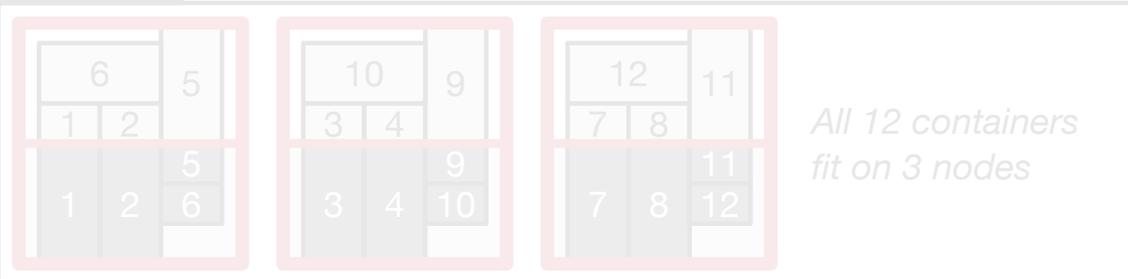
spread

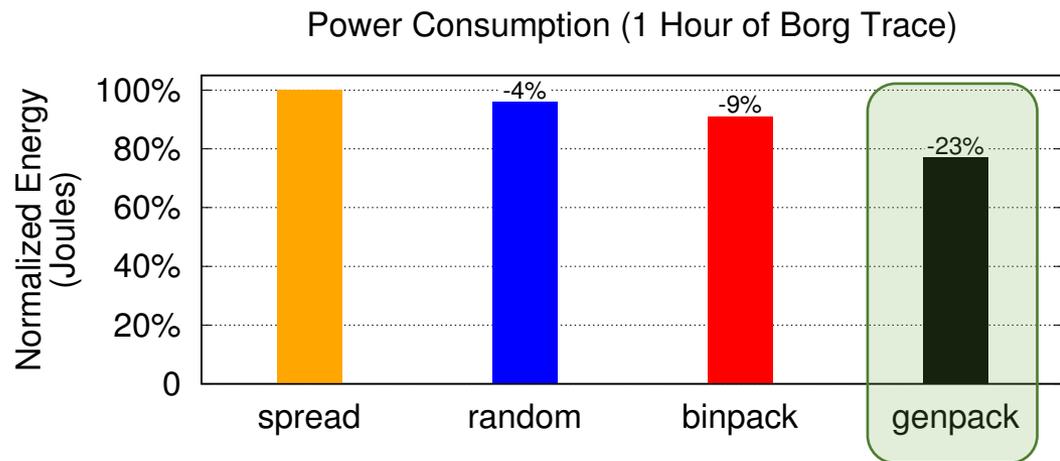
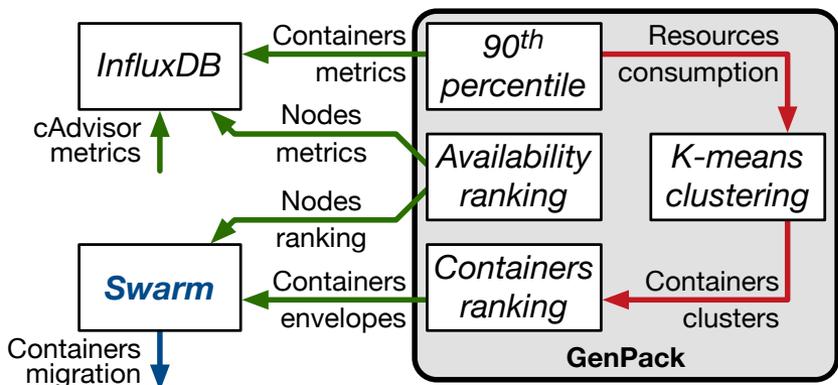
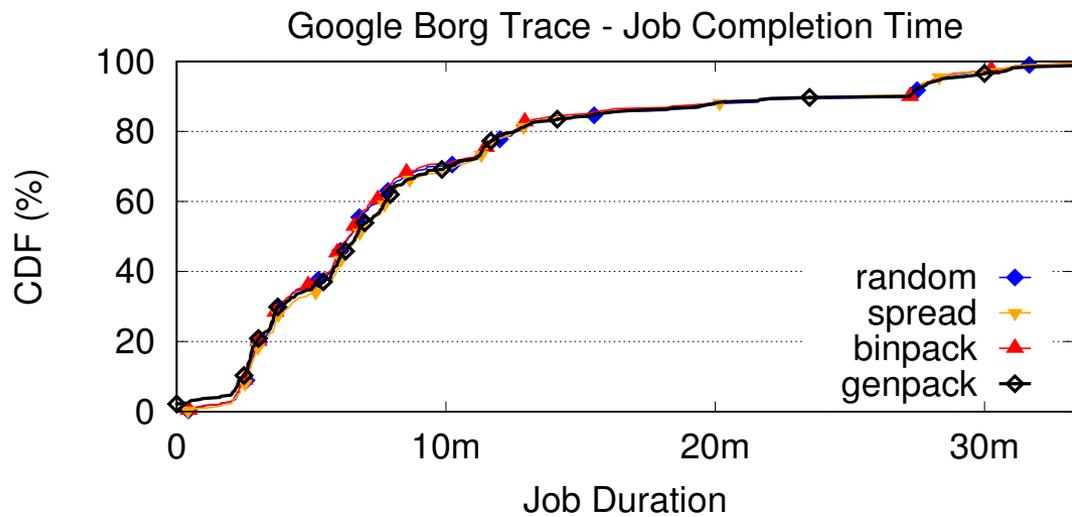
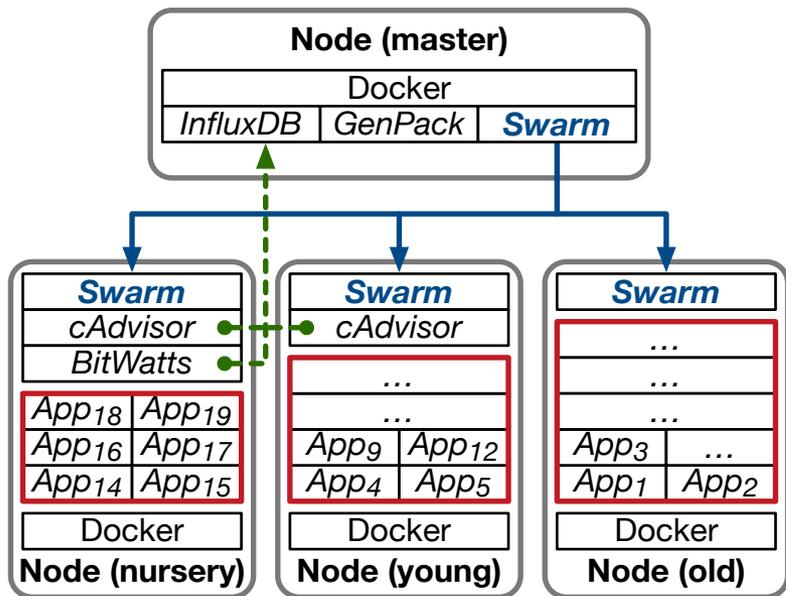


binpack



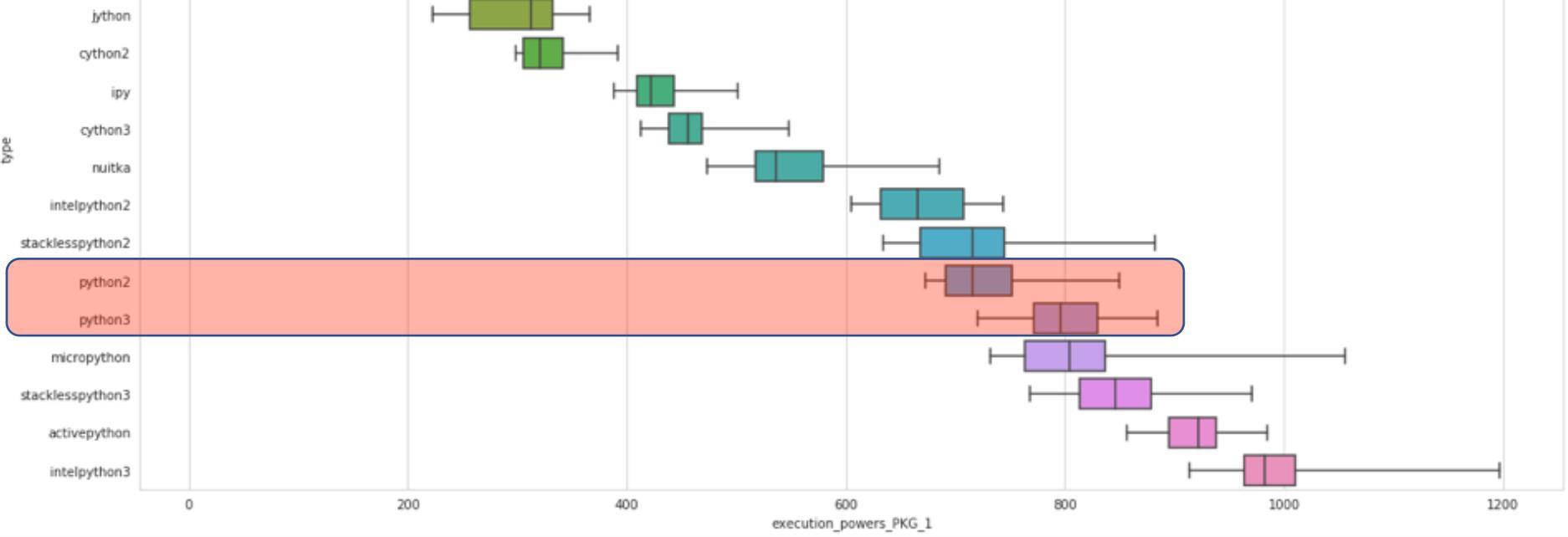
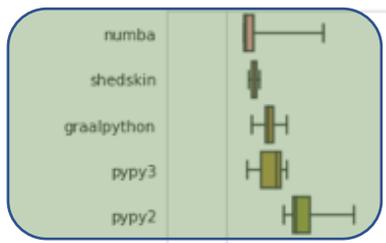
custom





GenPack

energy consumption of tommti intArithmetic (mj)



	source	naive_list_events	optimized_list_events	prefetch_list_events
PKG	postgres	41.92453	3.17581	14.85241
	pypysqlite	11.81891	1	3.04148
	sqlite	39.78064	3.25259	14.85452
DRAM	postgres	57.22666	2.9151	13.87243
	pypysqlite	12.78614	1	3.49945
	sqlite	33.46061	2.91994	13.75119
TIME	postgres	68.44024	3.15834	14.91648
	pypysqlite	12.58561	1	3.06244
	sqlite	39.72118	3.20406	14.88312
AV_POWER	postgres	1	1.63947	1.62343
	pypysqlite	1.53263	1.63046	1.61948
	sqlite	1.63286	1.6552	1.62725

Energy profiling with JouleHunter

```
localhost
```

```
joulehunter
```

```
DURATION: 1.5 SECONDS  SAMPLES: 1001
PACKAGE: PACKAGE-0    COMPONENT: CORE
```

```
18.983 J <module> <string>:1
  4 frames hidden (<string>, runpy)
18.966 J <module> main.py:1
  8.789 J lazy_wait main.py:8
    4.548 J time <built-in>:0
      1 frames hidden (<built-in>)
    4.241 J [self] :8
  8.738 J busy_wait main.py:14
    4.596 J [self] :14
    4.142 J time <built-in>:0
      1 frames hidden (<built-in>)
  1.439 J sleep_wait main.py:4
    1.439 J sleep <built-in>:0
      1 frames hidden (<built-in>)
```

```
(venv) spirals@spirals-test:~/kaminetzky/joulehunter-pgnd$ joulehunter main.py
```

```
Duration: 1.503 Samples: 1001
Package: package-0
Program: main.py
```

```
24.322 J [100.0%] <module> <string>:1
  [9 frames hidden] <string>, runpy, posixpath, <built-in>
  24.300 J [99.9%] _run_code runpy.py:64
    24.300 J [99.9%] <module> main.py:1
      10.752 J [44.2%] busy_wait main.py:14
        5.734 J [23.6%] time <built-in>:0
          [2 frames hidden] <built-in>
        5.017 J [20.6%] [self]
      10.317 J [42.4%] lazy_wait main.py:8
        5.667 J [23.3%] [self]
        4.649 J [19.1%] time <built-in>:0
          [2 frames hidden] <built-in>
      3.232 J [13.3%] sleep_wait main.py:4
        3.232 J [13.3%] sleep <built-in>:0
          [2 frames hidden] <built-in>
```

<https://pypi.org/project/joulehunter/>

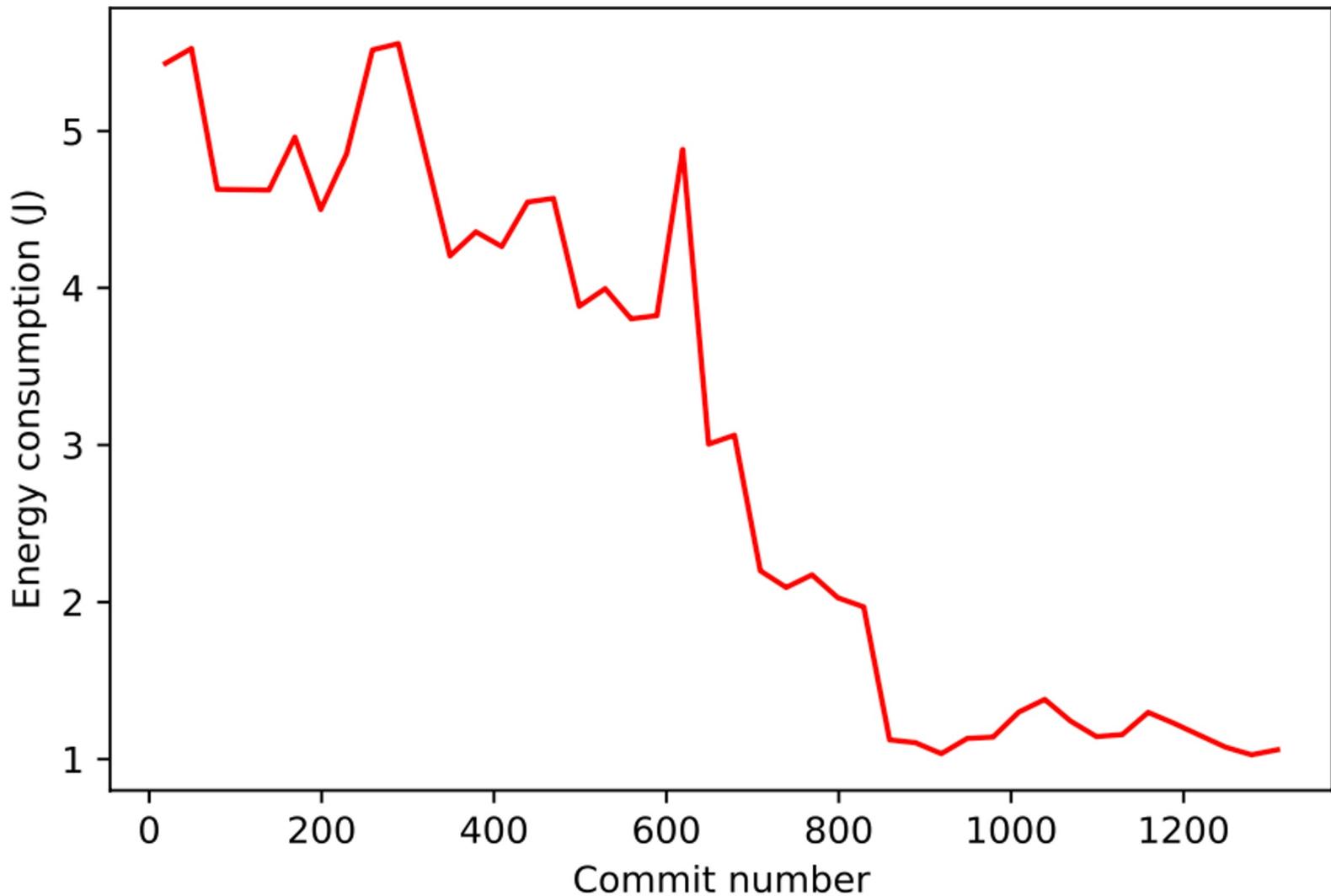


Fig. 4: Gson energy consumption across all commits.



App

Framework

JVM

Container

Kubernetes

Guest operating system

Virtual machine

Hypervisor

Operating system

Hardware

Inefficient / wasted resources

Energy / environment footprint

Take away

- ICT energy consumption will keep growing at e^t
 - More and more digital services (no matter the domain)
- Hardware keeps improving energy efficiency
 - But hardware keeps being driven by software
- **Computing resources are going to be limited**
 - One really need to better control computations
- Needs to work on all the layers of an infrastructure
 - Each layer = a software to optimize

The Green Side of the Force



Lionel Seinturier



Daniel Romero



Guillaume Fieni



Chakib Belgaid



Pierre Jacquet



Thibault Simon



Emile Cadorel



Lauric Desauw



Zakaria Ournani

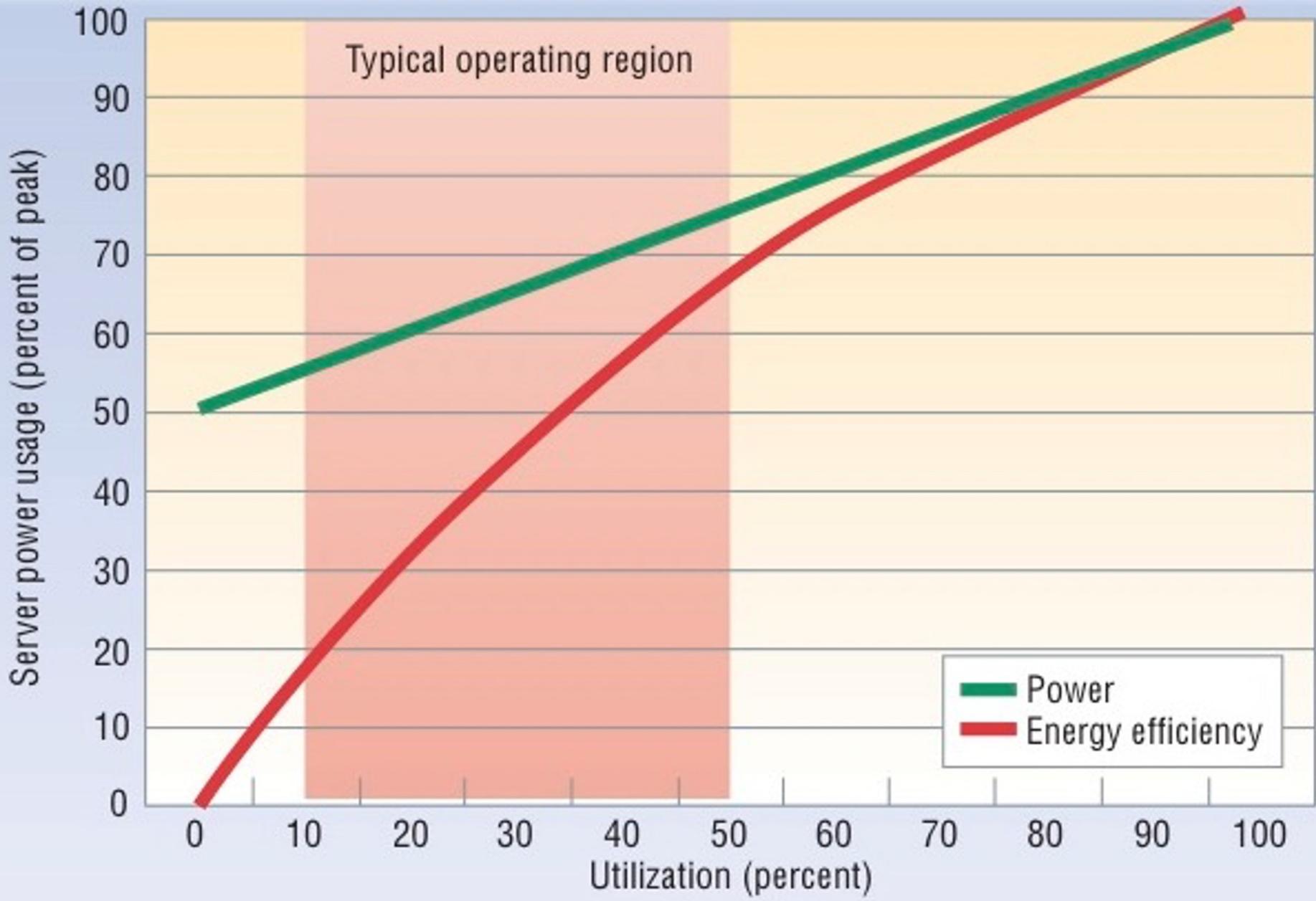


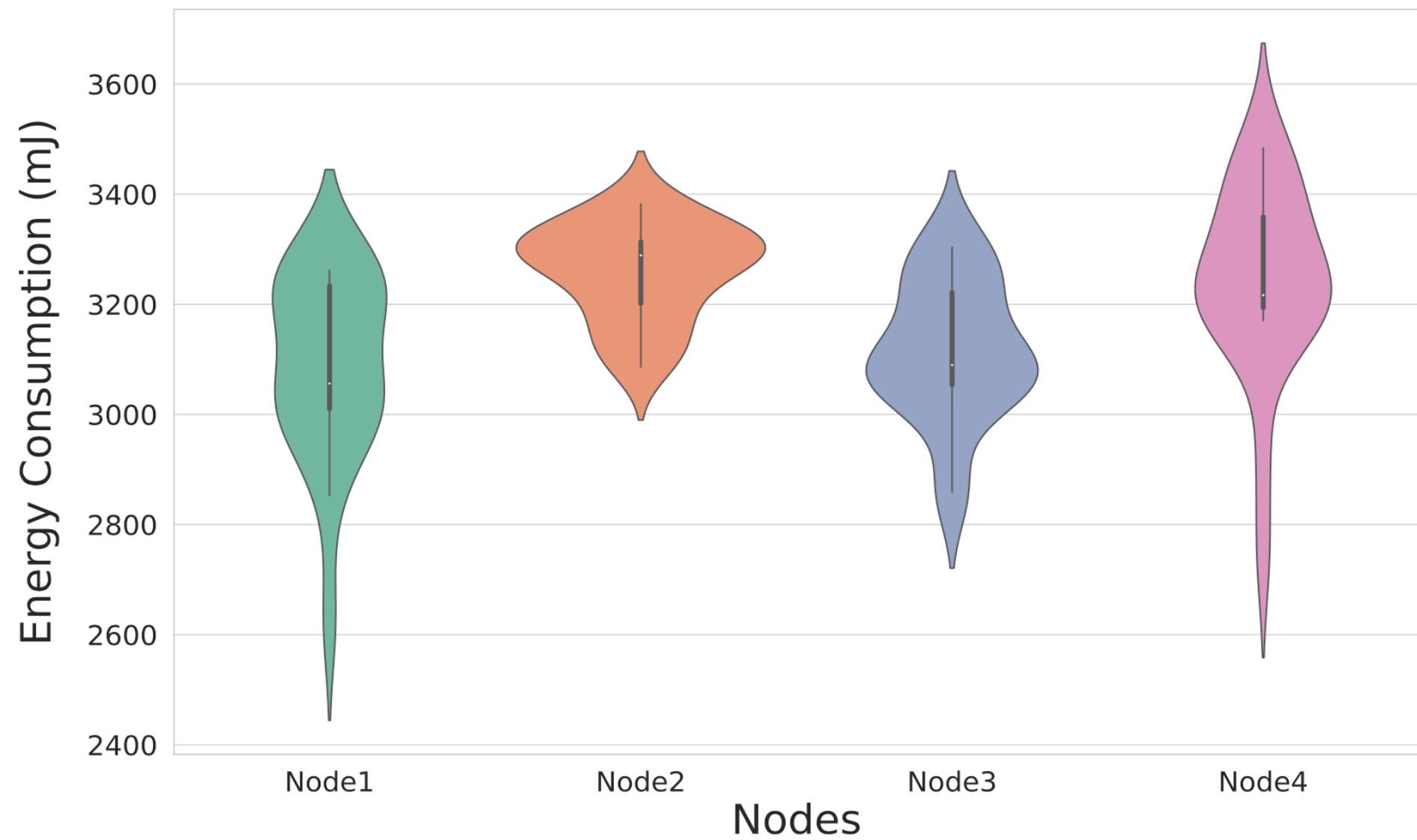
Adel Noureddine

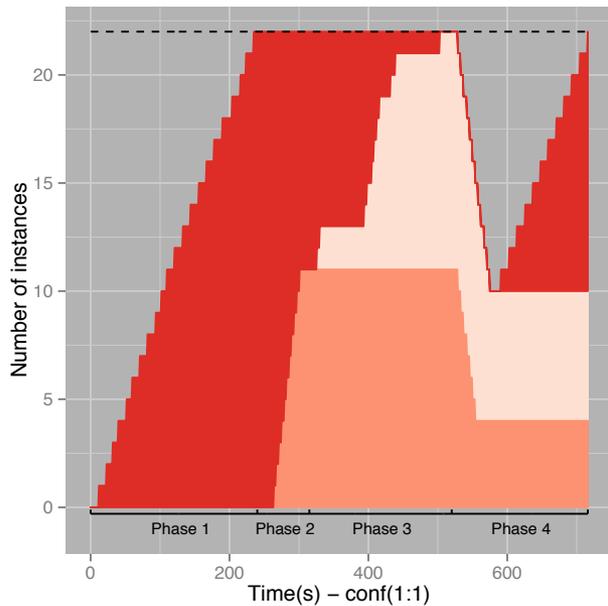
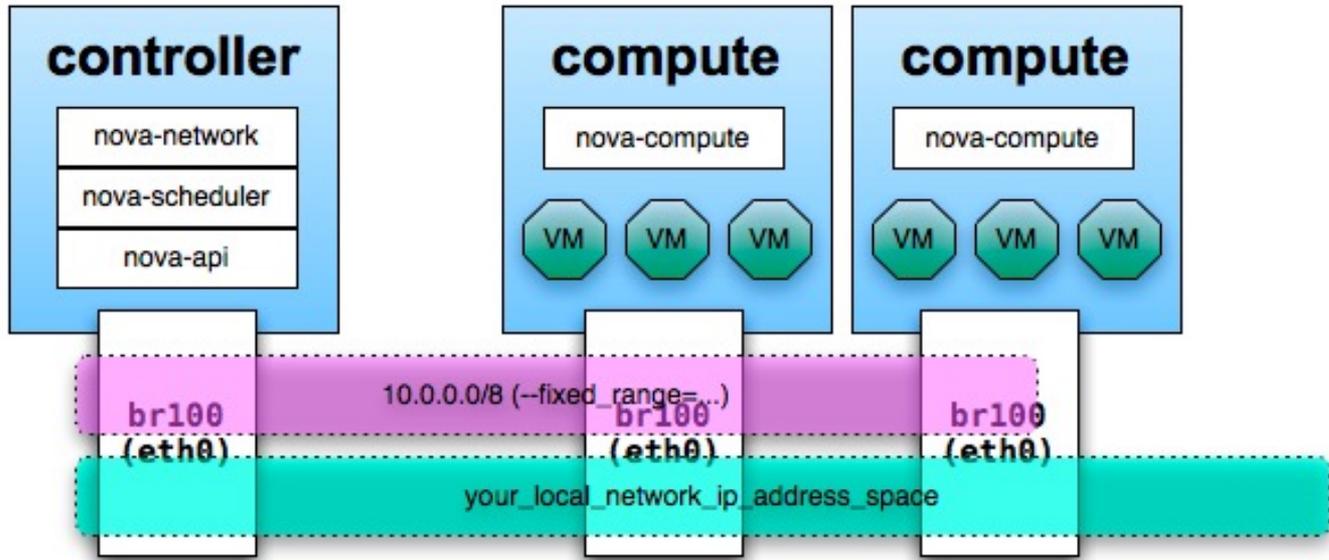


Pascal Felber, Pierre Rust, Bo Zhang, Aurélien Havet, Mascha Kurpicz, Valerio Schiavoni, Anita Sobe, Christof Fetzer, Yahya Al-Dhuraibi, Fawaz Paraiso, Georges-Aaron Randrianaina, Antoine Huyghes, Arthur D'Azémar, Jordan Bouchoucha, Maxime Colmant, Loïc Huertas, Aurélien Bourdon...

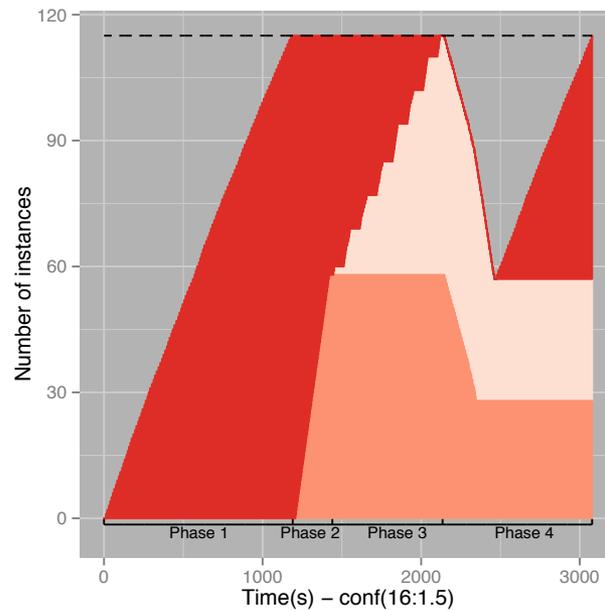
1. **Comparing the Energy Consumption of Java I/O Libraries and Methods.** Z. Ournani, R. Rouvoy, P. Rust, J. Penhoat: *ICSME'21*.
2. **Evaluating the Impact of Java Virtual Machines on Energy Consumption.** Z. Ournani, M.C. Belgaid, R. Rouvoy, P. Rust, J. Penhoat: *ESEM'21*.
3. **On Reducing the Energy Consumption of Software Product Lines.** É. Guégain, C. Quinton, R. Rouvoy: *SPLC'21*.
4. **Tales from the Code #1: The Effective Impact of Code Refactorings on Software Energy Consumption.** Z. Ournani, R. Rouvoy, P. Rust, J. Penhoat: *ICSOFT'21*.
5. **SelfWatts: On-the-fly Selection of Performance Events to Optimize Software-defined Power Meters.** G. Fieni, R. Rouvoy, L. Seinturier: *CCGrid'21*.
6. **SmartWatts: Self-Calibrating Software-Defined Power Meter for Containers.** G. Fieni, R. Rouvoy, L. Seinturier: *CCGrid'20*.
7. **On Reducing the Energy Consumption of Software: From Hurdles to Requirements.** Z. Ournani, R. Rouvoy, P. Rust, J. Penhoat: *ESEM'20*.
8. **Power Budgeting of Big Data Applications in Container-based Clusters.** J.Enes, G. Fieni, R. Expósito, R. Rouvoy, J. Tourino: *CLUSTER'20*.
9. **Taming Energy Consumption Variations in Systems Benchmarking.** Z. Ournani, M. C. Belgaid, R. Rouvoy, P. Rust, J. Penhoat, L. Seinturier. *ICPE'20*.
10. **The next 700 CPU power models.** M. Colmant, R.Rouvoy, M. Kurpicz, A. Sobe, P. Felber, L. Seinturier: *Journal of Systems and Software* 144: 382-396 (2018)
11. **WattsKit: Software-Defined Power Monitoring of Distributed Systems.** M. Colmant, P. Felber, R. Rouvoy, L. Seinturier: *CCGrid'17*
12. **GENPACK: A Generational Scheduler for Cloud Data Centers.** A. Havet, A. Schiavoni, P. Felber, M. Colmant, R. Rouvoy, C. Fetzer: *IC2E'17*
13. **CLOUDGC: Recycling Idle Virtual Machines in the Cloud.** B. Zhang, Y. Al-Dhuraibi, R. Rouvoy, F. Paraiso, L. Seinturier: *IC2E'17*
14. **Process-level power estimation in VM-based systems.** M. Colmant, M. Kurpicz, P. Felber, L. Huertas, R. Rouvoy, A. Sobe: *EuroSys'15*
15. **Unit testing of energy consumption of software libraries.** A. Nouredine, R. Rouvoy, L. Seinturier: *SAC'14*
16. **A preliminary study of the impact of software engineering on GreenIT.** A. Nouredine, A. Bourdon, R. Rouvoy, L. Seinturier: *GREENS'12*
17. **Runtime monitoring of software energy hotspots.** A. Nouredine, A. Bourdon, R. Rouvoy, L. Seinturier: *ASE'12*



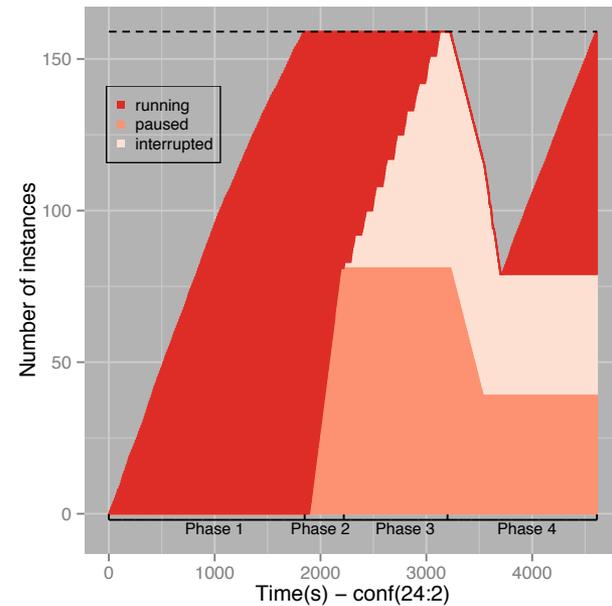




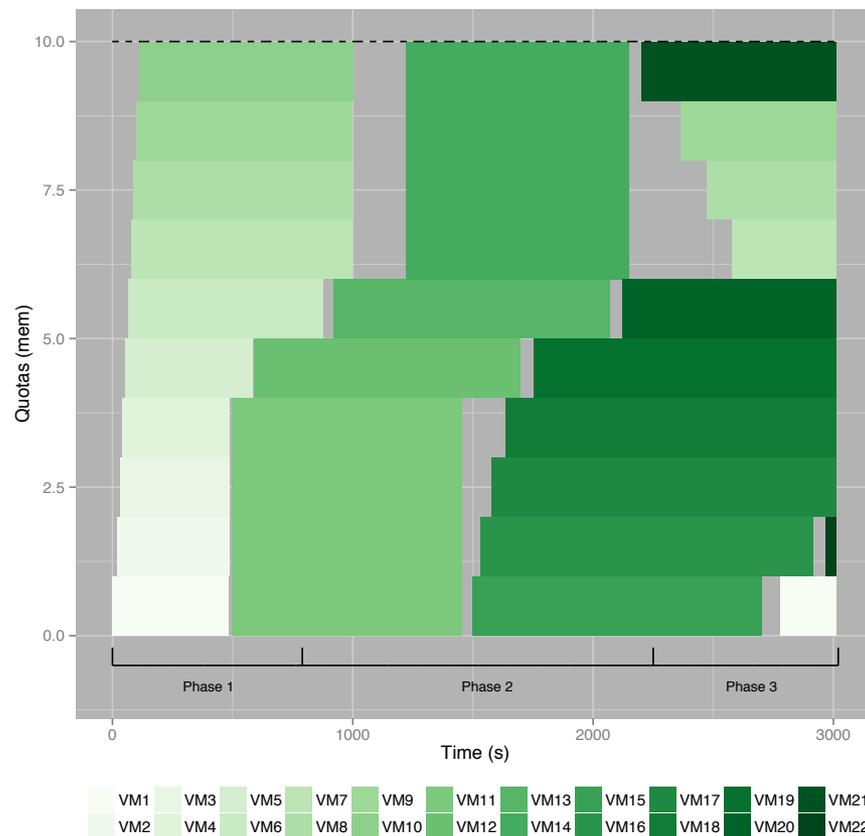
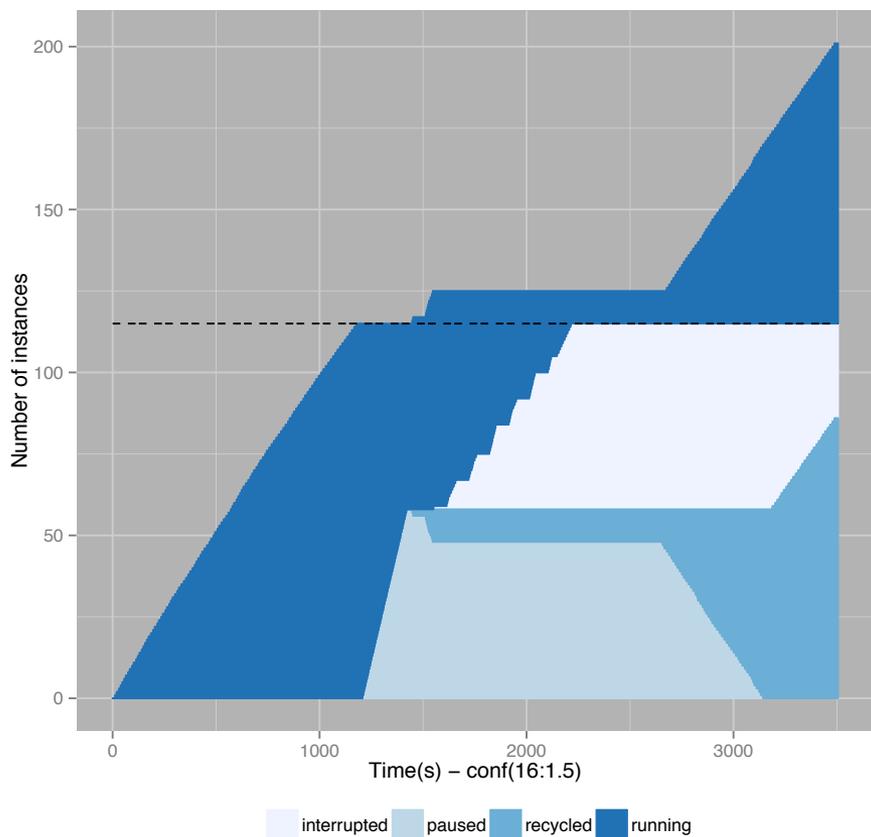
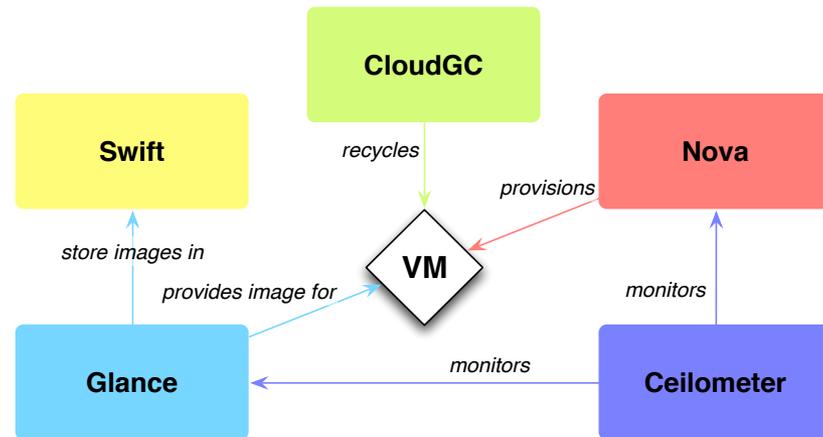
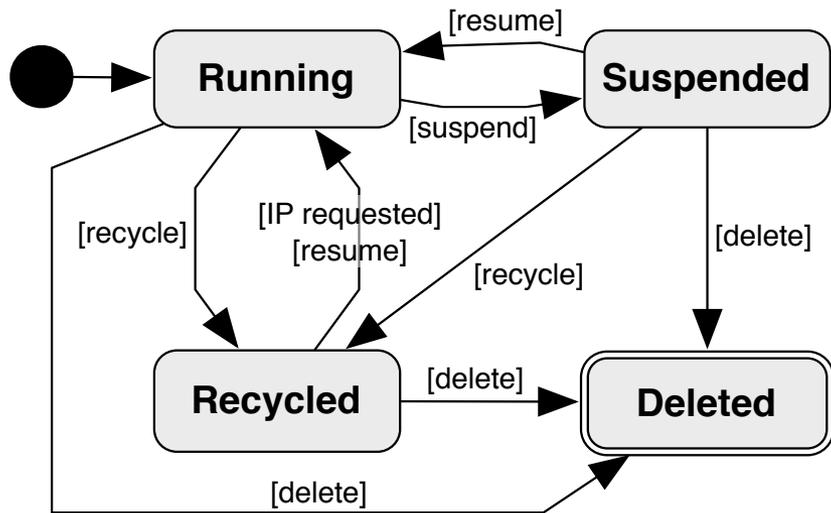
(a) vCPU limitation of straight

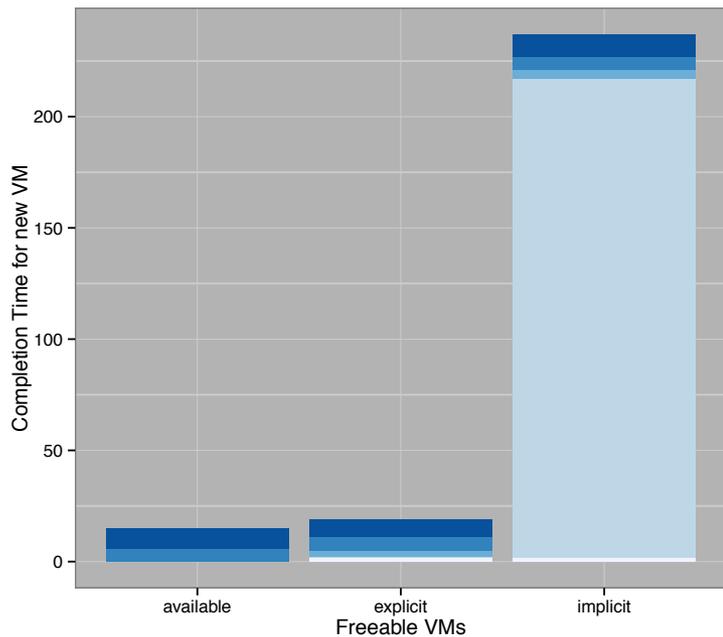


(b) vRAM limitation of standard



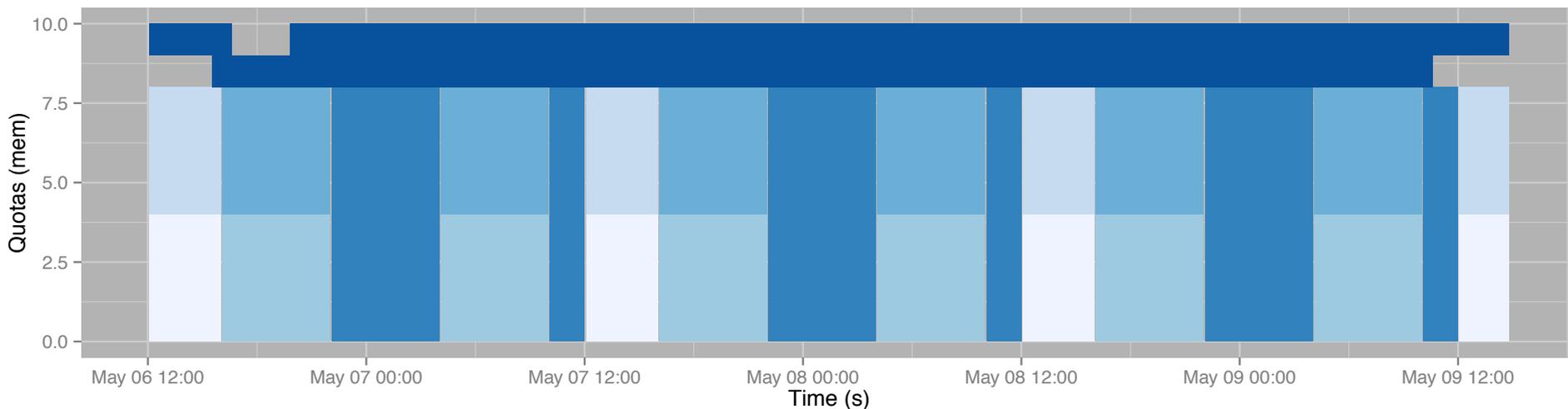
(c) vRAM limitation of over-commit





operation	available	explicit	implicit
browse list	-	2 sec	2 sec
create snapshot	-	-	215 sec
delete instance	-	3 sec	3 sec
create instance	6 sec	6 sec	6 sec
deploy OS	9 sec	9 sec	9 sec
total	15 sec	20 sec	235 sec

■ browse list
 ■ create snapshot
 ■ delete VMs
 ■ create VM
 ■ deploy OS



■ G1:VM1
 ■ G1:VM2
 ■ G2:VM3
 ■ G2:VM4
 ■ G3:VM5
 ■ Other VMs

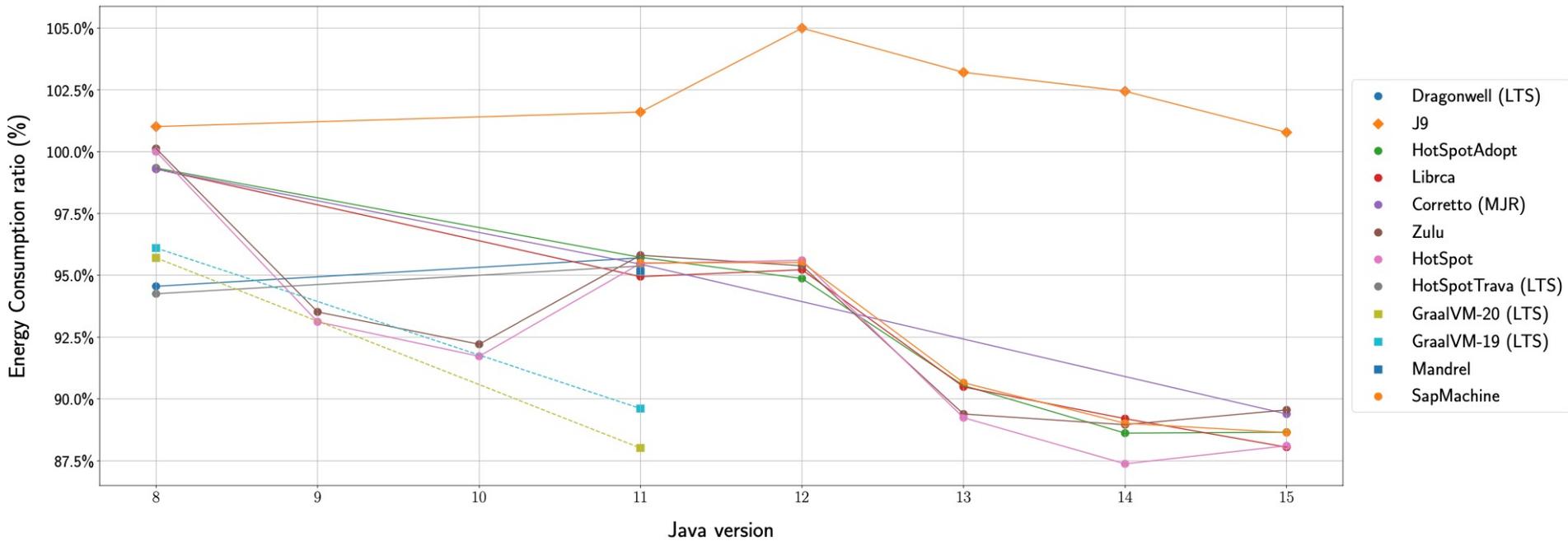
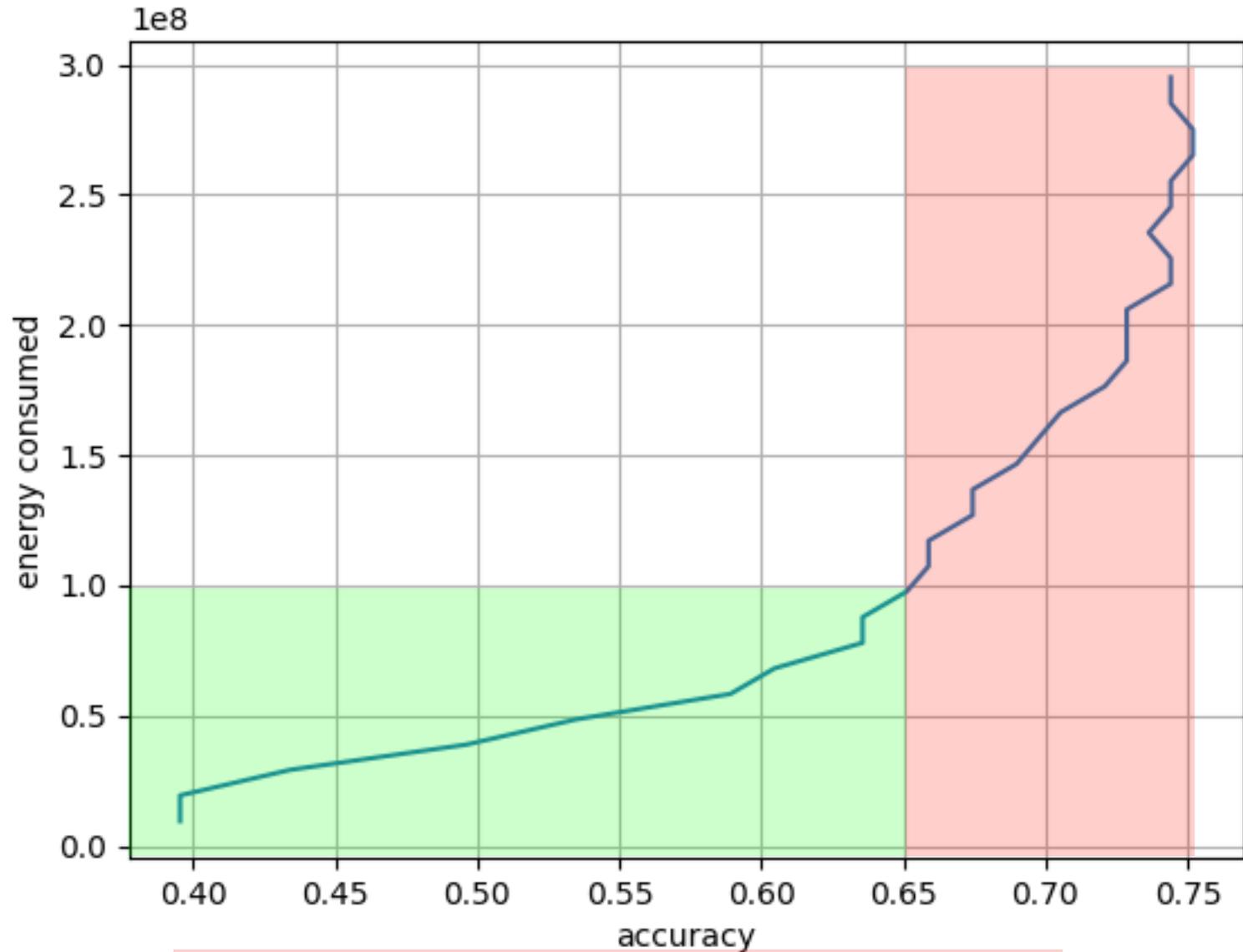


Figure 1: Energy consumption evolution of selected JVM distributions along versions.

Cost of training a SVM classifier



2x plus d'énergie pour gagner 0,1 de précision...

https://scikit-learn.org/stable/auto_examples/applications/plot_face_recognition.html